

Exercise 1: Kinematics (8 points)

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or

1

0.5

0.5

1.0 (Rc)

we obtain:

$$\vec{a} = \frac{4\beta^2(t-t_0)}{\sqrt{\alpha^2 + 4\beta^2(t-t_0)^2}} \cdot \vec{T} + \frac{\alpha^2 + 4\beta^2(t-t_0)^2}{R_c} \cdot \vec{N}$$

in summary, writing \vec{v} and \vec{a} as row vectors in the local frame:

$$\vec{v}_{\rm loc} = \begin{pmatrix} \sqrt{\alpha^2 + 4\beta^2(t - t_0)^2} \\ 0 \end{pmatrix} \quad \vec{a}_{\rm loc} = \begin{pmatrix} \frac{4\beta^2(t - t_0)}{\sqrt{\alpha^2 + 4\beta^2(t - t_0)^2}} \\ \frac{\alpha^2 + 4\beta^2(t - t_0)^2}{R_c} \end{pmatrix}$$
(4)

2nd version, without introducing R_c From the plot of the trajectory, we see that $\vec{N} = \vec{u}_z \times \vec{T}$ (center of curvature above the curve). Noting $v = \sqrt{\alpha^2 + 4\beta^2(t-t_0)^2}$, we have

$$\vec{T} = \frac{\alpha}{v}\vec{u}_x + \frac{2\beta(t-t_0)}{v}\vec{u}_y, \quad \vec{N} = -\frac{2\beta(t-t_0)}{v}\vec{u}_x + \frac{\alpha}{v}\vec{u}_y$$

Velocity: $\vec{v} = \sqrt{\alpha^2 + 4\beta^2(t-t_0)^2}\vec{T}$ Acceleration tangential component:

$$a_T = \frac{d||\vec{v}||}{dt} (\text{or} = 2\beta \vec{u}_y \cdot \vec{T}) = \frac{4\beta^2 (t - t_0)}{\sqrt{\alpha^2 + 4\beta^2 (t - t_0)^2}}$$

Acceleration normal component

$$a_N = \vec{a} \cdot \vec{N} = \frac{2\alpha\beta}{\sqrt{\alpha^2 + 4\beta^2(t - t_0)^2}}$$

If no idea for \vec{N} , one needs to write $a_N = \|\vec{a} - a_T \vec{T}\|$, which is (slightly) longer...

5. The radius of curvature can be determined by equating the norm of the acceleration expressed both in the cartesian (3) and the local frame (4): We have

$$\vec{a}_{car}(t=t_0) = \begin{pmatrix} 0\\ 2\beta \end{pmatrix}$$
 and $\vec{a}_{loc}(t=t_0) = \begin{pmatrix} 0\\ \frac{\alpha^2}{R_c} \end{pmatrix}$ (5)
 $1.0 \text{ (expressions of } \vec{a}(t_0))$

therefore:

$$||\vec{a}_{car}(t=t_0)|| = ||\vec{a}_{loc}(t=t_0)|| \iff 2\beta = \frac{\alpha^2}{Rc}$$

we obtain:

$$R_c = \frac{1}{2} \frac{\alpha^2}{\beta}$$



Exercise 2: Flow force measure (12 points)

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torial